

Micro-D3-Edit Tips 2 (v1.0) AT AN

Mark all Face Vertices:

Faces may have up to 64 Verts.

Could be a hard task to select and mark each single vert. But this can be done much easier:

Inside Current Room View and selected Vert-Mode all Verts of the Current Face are marked by **Ctrl+m** . This is a Toggle-function, means that a second **Ctrl+m** deselects all Verts again.

Mark all Room Faces:

Rooms may have up to 3000 Faces.

As like the Verts it's possible to mark all faces by one key stroke.

Inside Face Mode use **m**. But that is possible inside Vert Mode too.

Use the **numpad 0-key** .

Quick select Vert-/ Face- Mode:

Without using the toolbar it's possible to use the **TAB-key** to switch between the Vert- and Face- Mode.

Quick selection of Concavity or PointToEdge value:

We don't need the Settings dialog for this, just click left onto the related value windows inside the Statusbar. This way a combofield pops up and we can select the wanted value.